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| **Date| Time| Venue** | 20th March 2018, 1300hrs – 1400hrs, Room 4048 |
| **Attendees** | Ahmad, Deborah, Vera, Sebastian, Jack, Hwee Xian |
| **Agenda** | 1. Progress Update 2. Action Points |
| **Notes** | **Progress Update**   1. **WordPress Updates**  * Use actual PayPal instead of sandbox  1. **Robot Updates**  * Game server UI and domain completed * Error messages can be passed back, but there is a lag. Need to check where is the lag * The levels of difficulty need to be more intuitive * To be completed: HTTPS,  1. **Others**  * UAT 4 and Internal Testing   **Action Points**   1. Game server need to refresh the error messages 2. Need to let users know that codes are being submitted 3. Need to draw technical diagram for the error message |
| **Done by** | Deborah Sim |
| **Verified by** |  |